

# Gizual Data Layer

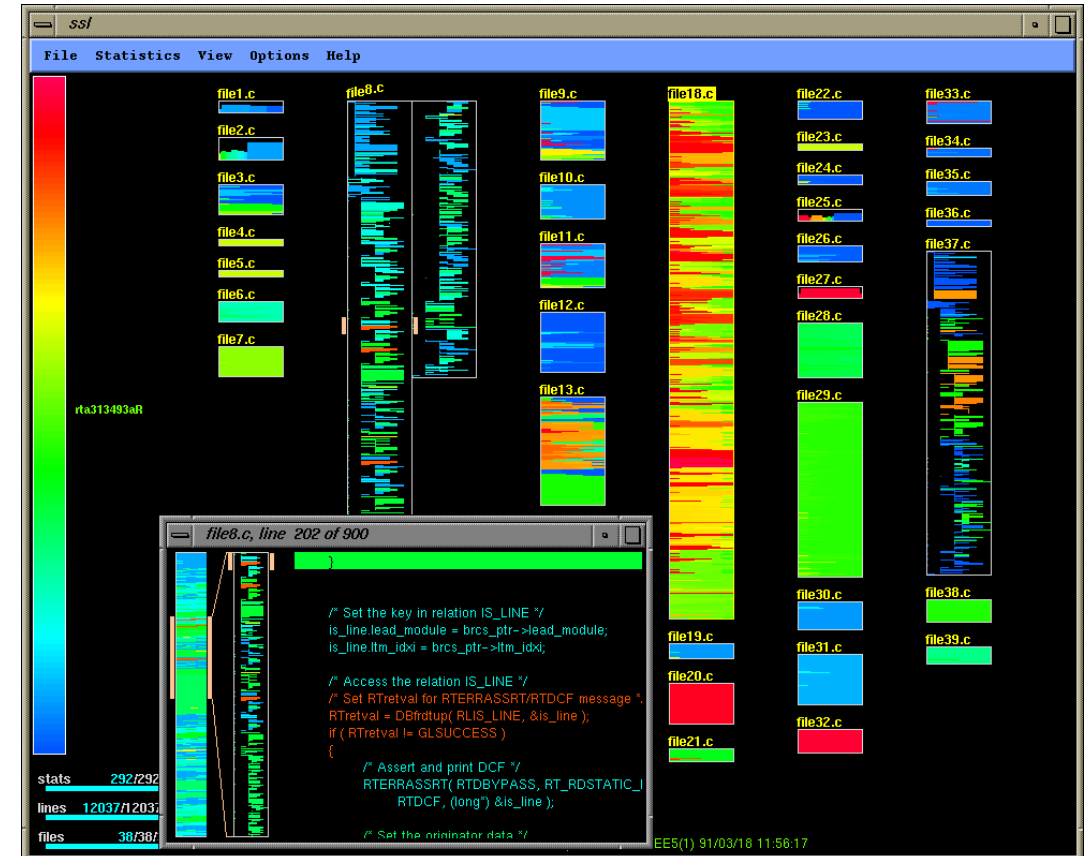
Enabling Browser-Based Exploration  
of Git Repositories

Master's Examination - Stefan Schintler

29 Jan 2025

# Seesoft [1992]

- Stephen Eick et al, 1992<sup>1</sup>.
- Visualisation of line-oriented software statistics
- Colour-coding each line of code:
  - Age (scale: blue = cold to red = hot).
  - Author (discrete palette).



Seesoft. [Image extracted from Eick et al.<sup>1</sup> and used under §42f of Austrian copyright law.]

1. Seesoft - A Tool for Visualizing Line Oriented Software Statistics; Stephen Eick et al; IEEE Transactions on Software Engineering; No. 18, Vol. 11, Nov 1992. [doi:10.1109/32.177365](https://doi.org/10.1109/32.177365)

# Git Command Line Tool<sup>1</sup> [2006]

- Widespread adoption.
- Dependency on POSIX shell.
- Cross-platform availability.  
(Linux, macOS, Windows)
- Text-based Interface.

```
Terminal
→ git blame ./package.json
a9ab27c8 (Stefan Schintler 2023-03-21 17:24:44 +0100 1) {
a9ab27c8 (Stefan Schintler 2023-03-21 17:24:44 +0100 2)  "name": "gizual",
a631bbd1 (Andreas Steinkellner 2024-04-02 17:18:57 +0200 3)  "version": "1.0.0-alpha.19",
a9ab27c8 (Stefan Schintler 2023-03-21 17:24:44 +0100 4)  "license": "Apache-2.0",
a9ab27c8 (Stefan Schintler 2023-03-21 17:24:44 +0100 5)  "workspaces": [
680994dc (Stefan Schintler 2023-03-30 02:48:39 +0200 6)    "./apps/*",
680994dc (Stefan Schintler 2023-03-30 02:48:39 +0200 7)    "./packages/*",
```

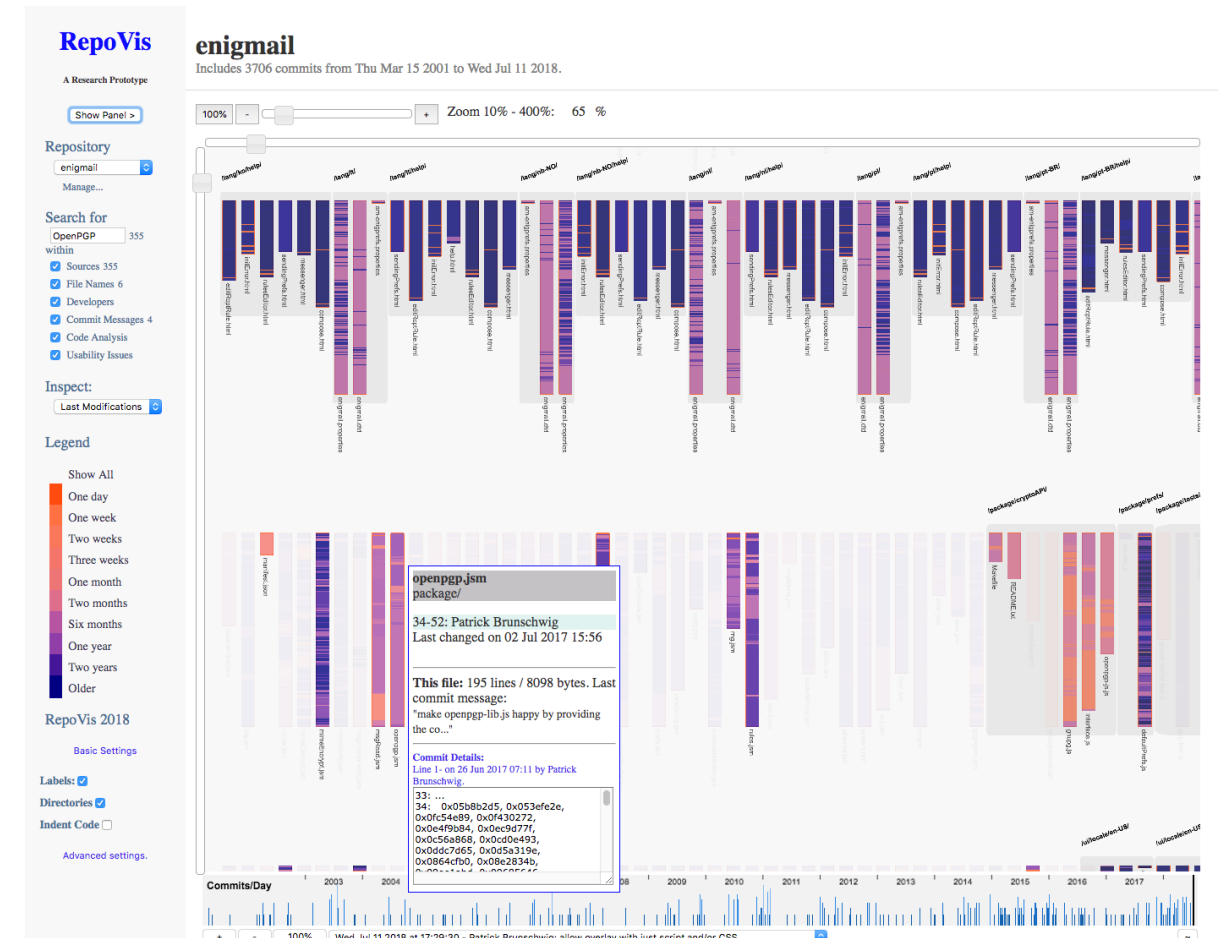
Short Commit ID      Name      Timestamp      Line Number      File Content

Output of Git CLI blame command.  
[Image created by the author of this presentation]

1. Git Command Line; <https://git-scm.com/>

# RepoVis [2018]

- Johannes Feiner and Keith Andrews<sup>1</sup>
- Line-oriented visualisation.
- Age and Author colour-coding.
- Backend: Rack, Ruby Sinatra, CouchDB, libgit2.
- Frontend: JavaScript, PixiJS, WebGL.



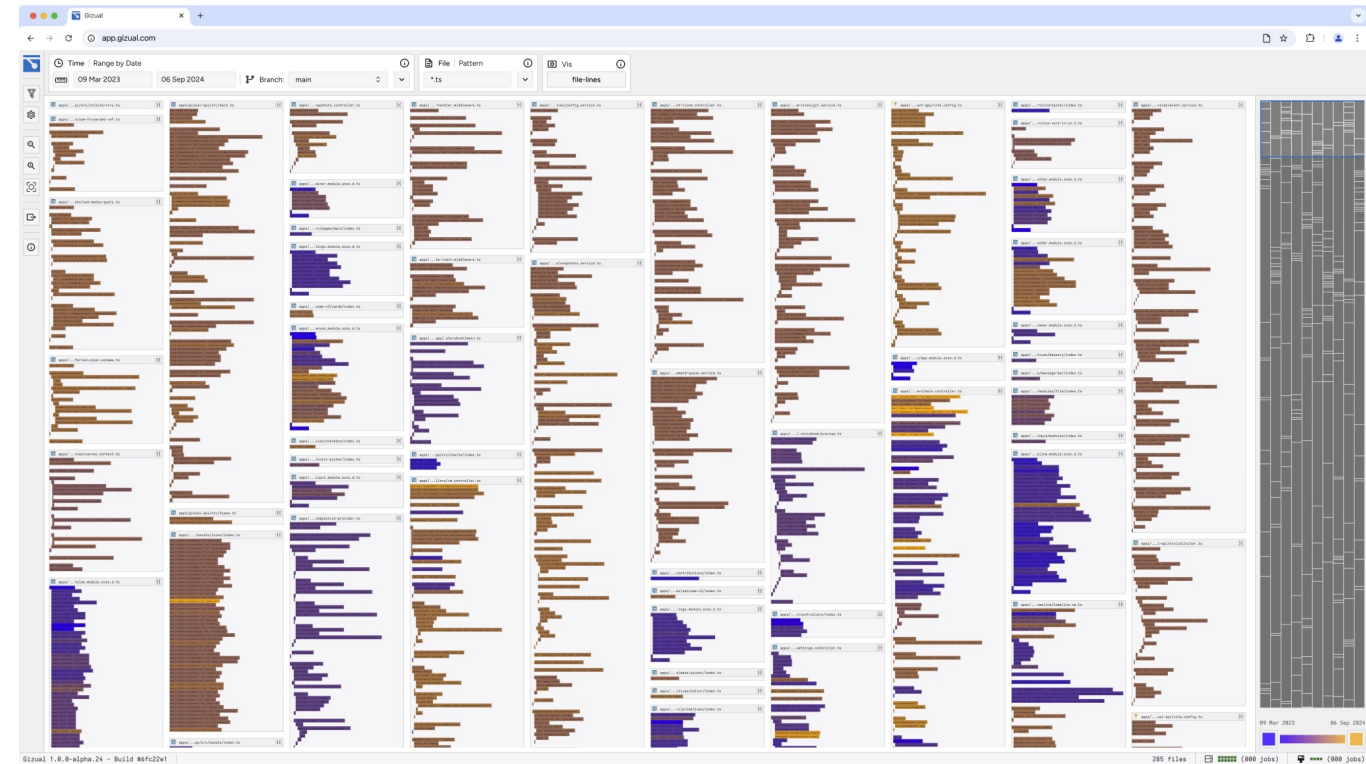
RepoVis; 2018 [Image extracted from Feiner and Andrews<sup>1</sup> and used under §42f of Austrian copyright law].

1. *RepoVis: Visual Overviews and Full-Text Search in Software Repositories*; Johannes Feiner and Keith Andrews; Proc. 6<sup>th</sup> IEEE Working Conference on Software Visualization (VISSOFT 2018); Madrid, Spain, 24 Sep 2018. [doi:10.1109/VISSOFT.2018.00009](https://doi.org/10.1109/VISSOFT.2018.00009)

# Gizual [2022 →]

[gizual.com](https://gizual.com)

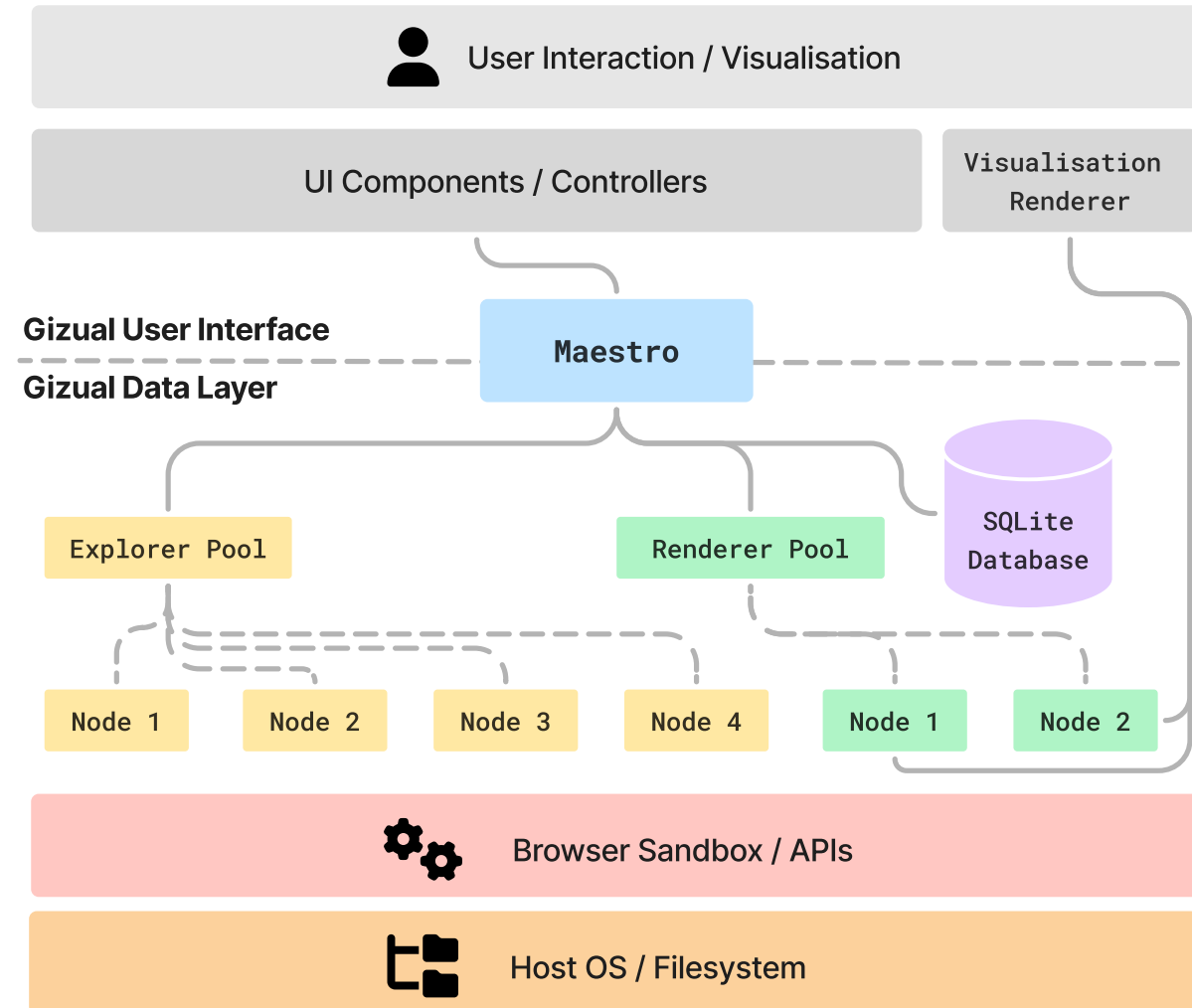
- **Intuitive Insights:**  
Line-oriented visualisation with Age and Author colour-coding.
- **High Performance:**  
Fast Visualisations on-demand.
- **Privacy First:**  
Local data never uploaded.
- **Stack:**  
TypeScript, React, Mantine, Rust, WebAssembly (libgit2), Web Workers.



Gizual, 2024.

# Gizual's Architecture

- **Gizual User Interface<sup>1</sup>**  
by Andreas Steinkellner
  - Visualisation.
  - User Interaction.
- **Gizual Data Layer**
  - In-browser data processing (WebAssembly).
  - Broad browser support.
  - Performance (pools of WebWorkers).



Gizual's Architecture [Image created by the author of this presentation]

1. *Gizual User Interface: Browser-Based Visualisation for Git Repositories*; Andreas Steinkellner; Master's Thesis; Graz University of Technology, Austria; 09 Dec 2024 <https://ftp.isds.tugraz.at/pub/theses/asteinkellner-2024-msc.pdf>

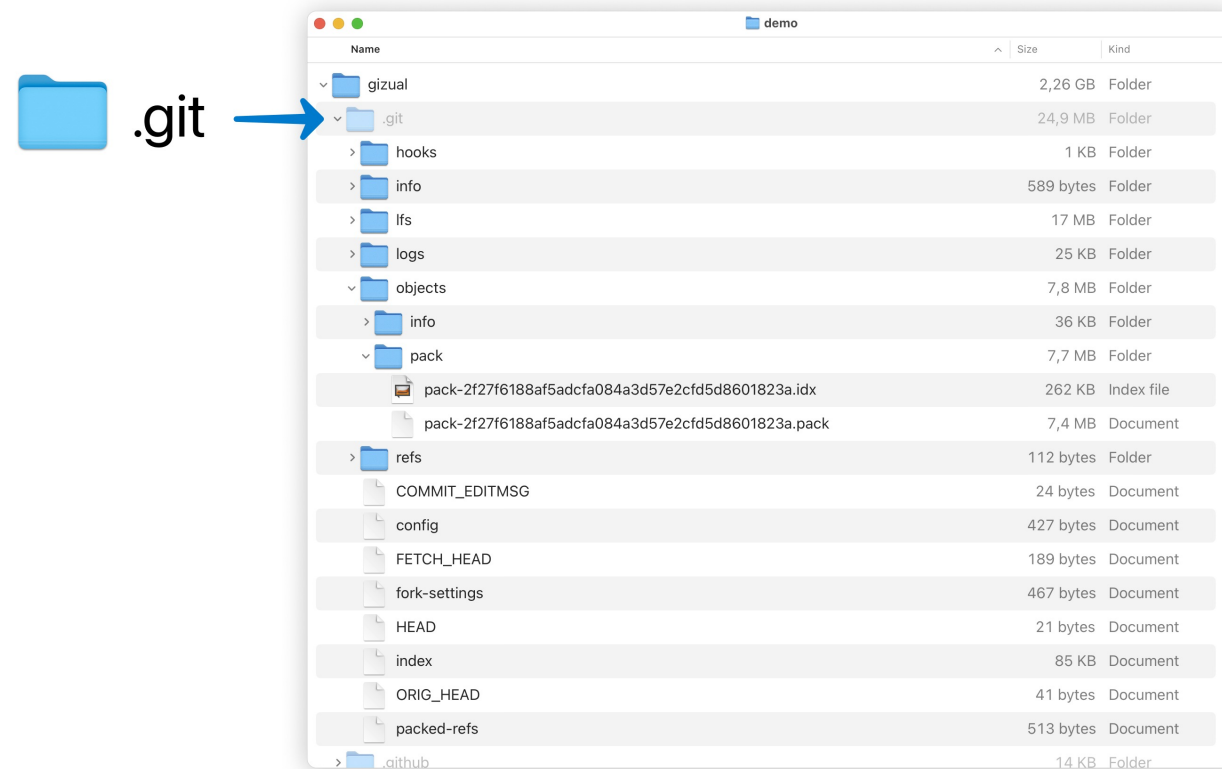
# Goals of Gizual's Data Layer

- **Local:** Avoid uploading to a server.
- **Fast:** Provide results quickly and / or incrementally.
- **Scalable:** Support large repositories:

| Repository   | GitHub Path             | Size       | .git/ Size | First Commit | # Commits |
|--------------|-------------------------|------------|------------|--------------|-----------|
| Vue 2        | <i>vuejs/vue</i>        | small      | 35 MB      | 10 Apr 2016  | 6,694     |
| React        | <i>facebook/react</i>   | medium     | 657 MB     | 29 May 2013  | 25,873    |
| VS Code      | <i>microsoft/vscode</i> | large      | 1,025 MB   | 13 Nov 2015  | 134,419   |
| Linux Kernel | <i>torvalds/linux</i>   | very large | 5,836 MB   | 16 Apr 2005  | 1,310,317 |

The four GitHub repositories used to test Gizual. Statistics collected on 29 Oct 2024

# Loading Data into the Browser

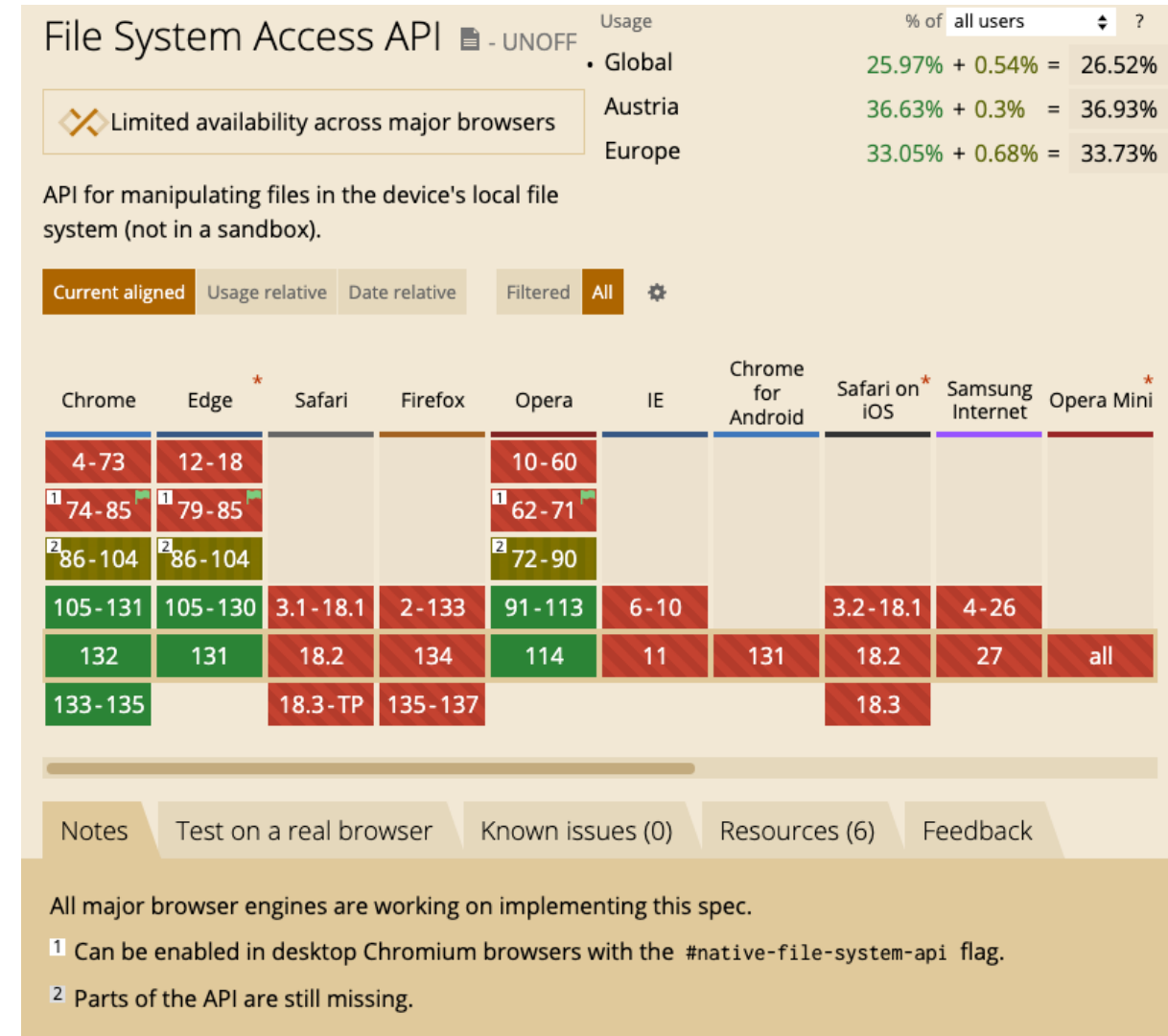


[Image created by the author of this presentation]



# File System Access API<sup>1</sup>

- Abstraction of file system.
- Mostly async API.
- Access local files directly.
- Supported by Chromium.



Browser support for the File System Access API  
[Screenshot taken by the author of this presentation from caniuse.com<sup>2</sup>]

1. File System Access API; <https://wicg.github.io/file-system-access/>

2. File System Access API Support; caniuse.com; 21 Jan 2025; <https://caniuse.com/native-file-system-api>

# Alternatives for Non-Chromium Browsers

- Drag and Drop API<sup>1</sup>
- Origin Private File System<sup>2</sup>
  - Similarities to File System Access API.
  - Broad Browser Support.
  - Not stored in memory.

|                                 | Input                  | Storage                    |
|---------------------------------|------------------------|----------------------------|
| Chromium<br>Chrome, Edge, Opera | File System Access API |                            |
| Firefox<br>Waterfox, SeaMonkey  | Drag & Drop API        | Origin Private File System |
| Safari                          | Drag & Drop API        | WIP <sup>3</sup> 🚧         |
| Safari on iOS                   | only Remote-Clone      | Origin Private File System |
| Chrome on Android               | only Remote-Clone      | Origin Private File System |

1. Drag and Drop API; [https://developer.mozilla.org/en-US/docs/Web/API/HTML\\_Drag\\_and\\_Drop\\_API](https://developer.mozilla.org/en-US/docs/Web/API/HTML_Drag_and_Drop_API)

2. Origin Private File System; [https://developer.mozilla.org/en-US/docs/Web/API/File\\_System\\_API/Origin\\_private\\_file\\_system](https://developer.mozilla.org/en-US/docs/Web/API/File_System_API/Origin_private_file_system)

3. Safari – Incomplete OPFS Implementation; [https://bugs.webkit.org/show\\_bug.cgi?id=254726](https://bugs.webkit.org/show_bug.cgi?id=254726)

# Parsing Git Data

- Git Command Line<sup>1</sup>
  - Not portable (POSIX Shell etc.).
- Isomorphic-git Library<sup>2</sup> (JS)
  - No blame support.
- Gitoxide Library<sup>3</sup> (Rust)
  - No blame support (yet).
- Libgit2 Library<sup>4</sup> (C)
  - Mediocre blame performance<sup>5</sup>.

1. Git Command Line; <https://git-scm.com/>

2. Isomorphic-git Library; Hilton, William; <https://isomorphic-git.org/>

3. Gitoxide Library; Thiel, Sebastian; <https://github.com/Byron/gitoxide>

4. Libgit2 Library; <https://libgit2.org/>

5. Libgit2 Performance Issue; <https://github.com/libgit2/libgit2/issues/3027>

# WebAssembly<sup>1</sup>

- Modern binary instruction format.
- Widespread support, even within the browser sandbox.
- C / C++ / Rust / Go
- No Kernel ABI / Syscalls available.



## Browser support for WebAssembly

[Screenshot taken by the author of this presentation from [caniuse.com](https://caniuse.com)<sup>2</sup>]

1. WebAssembly; <https://developer.mozilla.org/en-US/docs/WebAssembly>

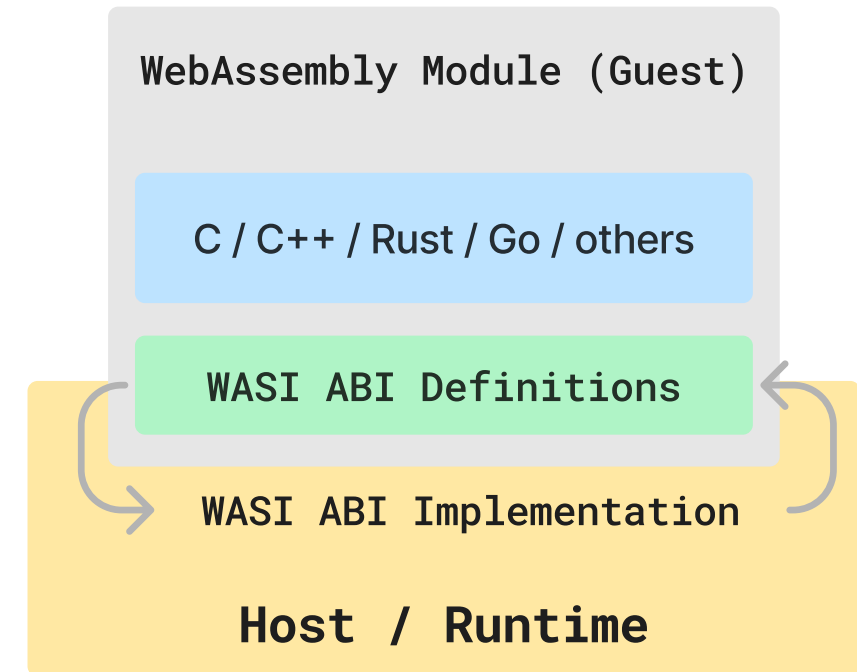
2. WebAssembly Support; caniuse.com; 21 Jan 2025; <https://caniuse.com/wasm>

# WebAssembly System Interface (WASI)<sup>1</sup>

- Used: preview1 (Version 0.1)
- Set of common API specifications.
- Command-Line Interface (CLI)-like behavior.

```
interface WasiFunctions {  
  args_sizes_get(argc: number, argv_buf_size: number): number;  
  args_get(argv: number, argv_buf: number): number;  
  
  fd_close(fd: number): number;  
  fd_read(fd: number, iovs_ptr: number, iovs_len: number, nread_ptr: number): number;  
  fd_write(fd: number, iovs_ptr: number, iovs_len: number, nwritten_ptr: number): number;  
  fd_filestat_get(fd: number, filestat_ptr: number): number;  
  // ... and many more  
}
```

TypeScript Interface showcasing API of WASI

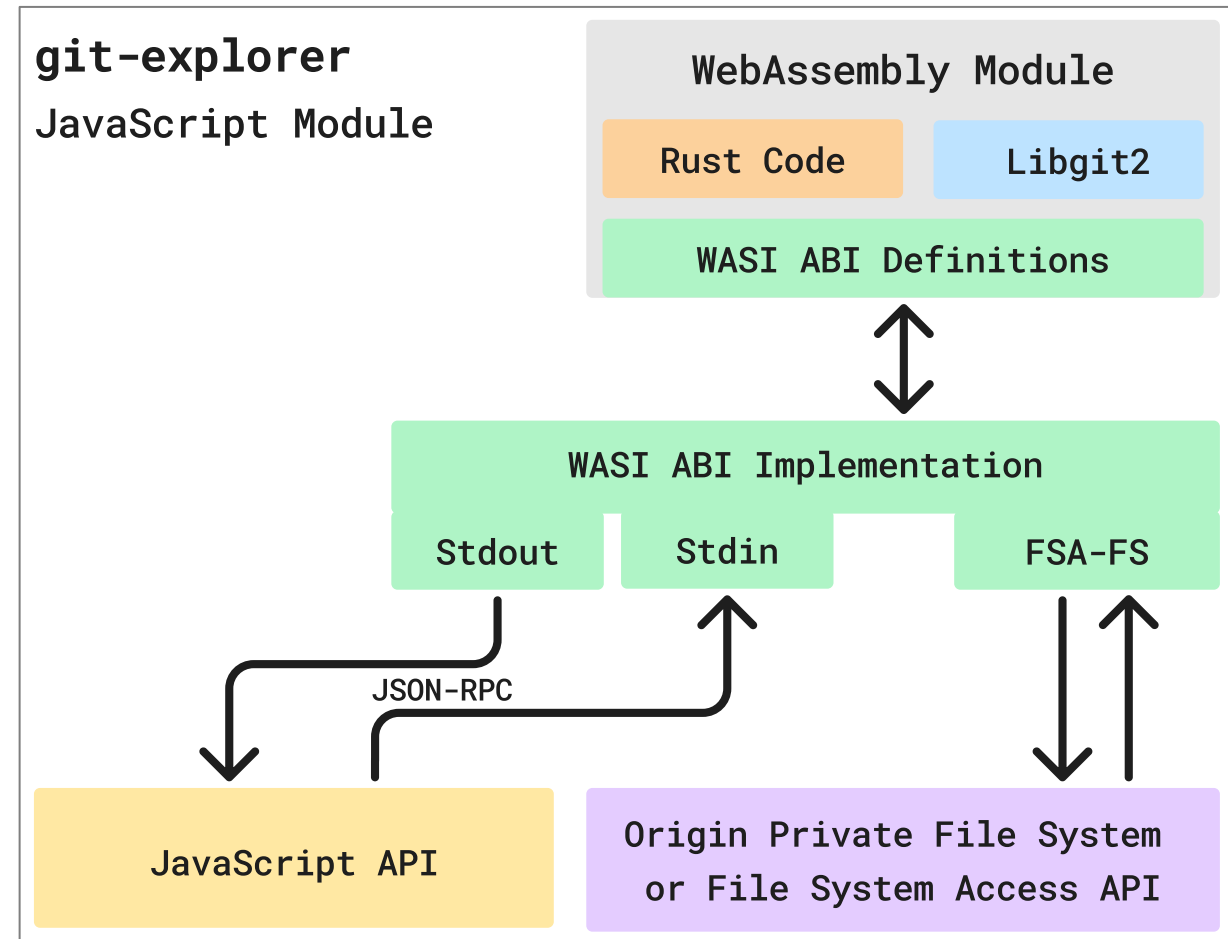


WASI Visualisation  
[Image created by the author of this presentation]

1. WebAssembly System Interface (WASI); <https://wasi.dev/>

# Challenges of Native Code in the Browser

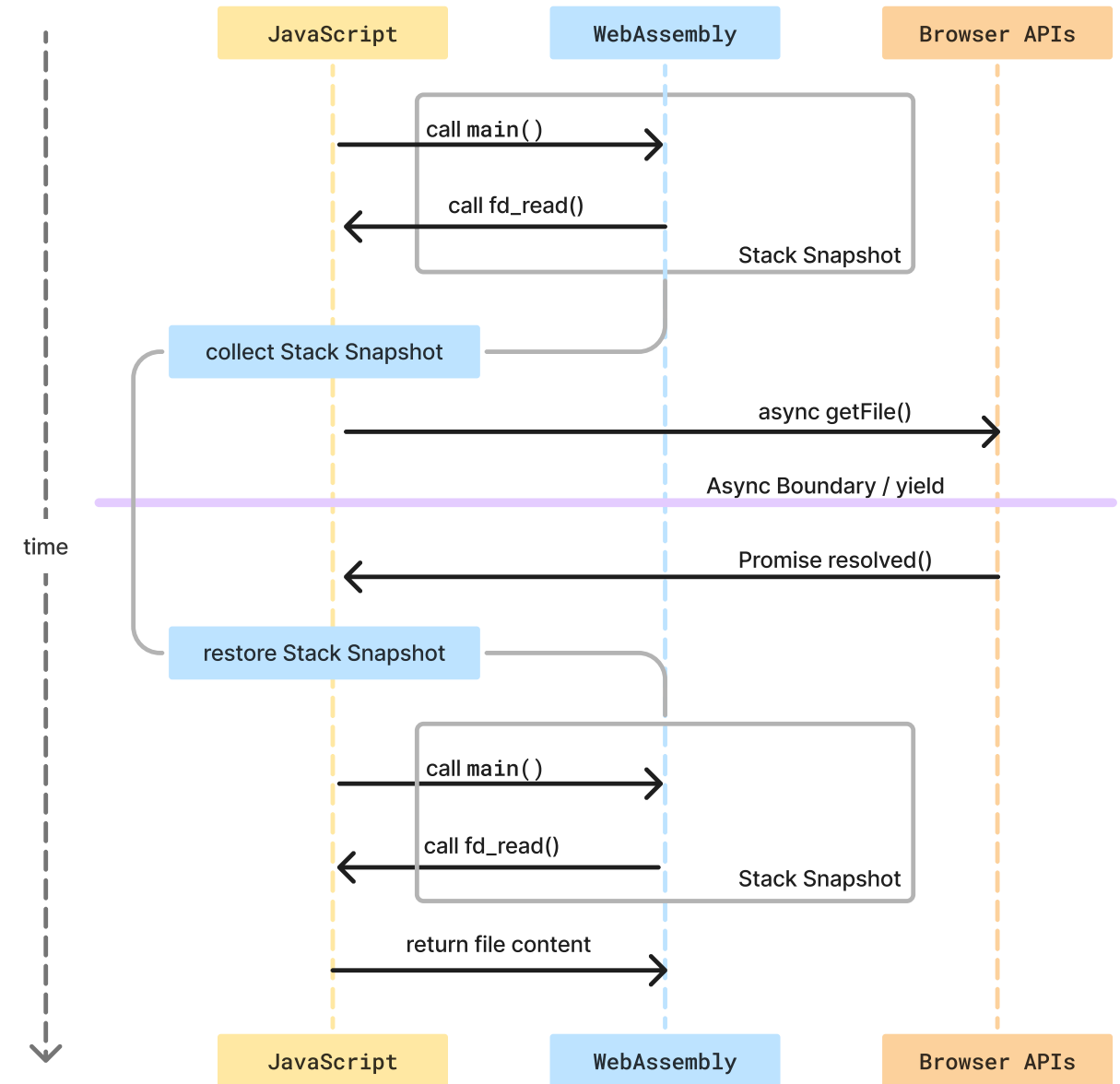
- File APIs
  - Native Code: Sync
  - Browser: Async
- JavaScript ↔ Rust Communication



Overview of git-explorer module  
[Image created by the author of this presentation]

# Async File I/O Interface

- Based on approach by A. Zakai<sup>1</sup>.
- Using Asyncify<sup>2</sup>.
- Drawback:  
Significant increase of module size.



Simplified diagram showcasing Asyncify  
[Image created by the author of this presentation]

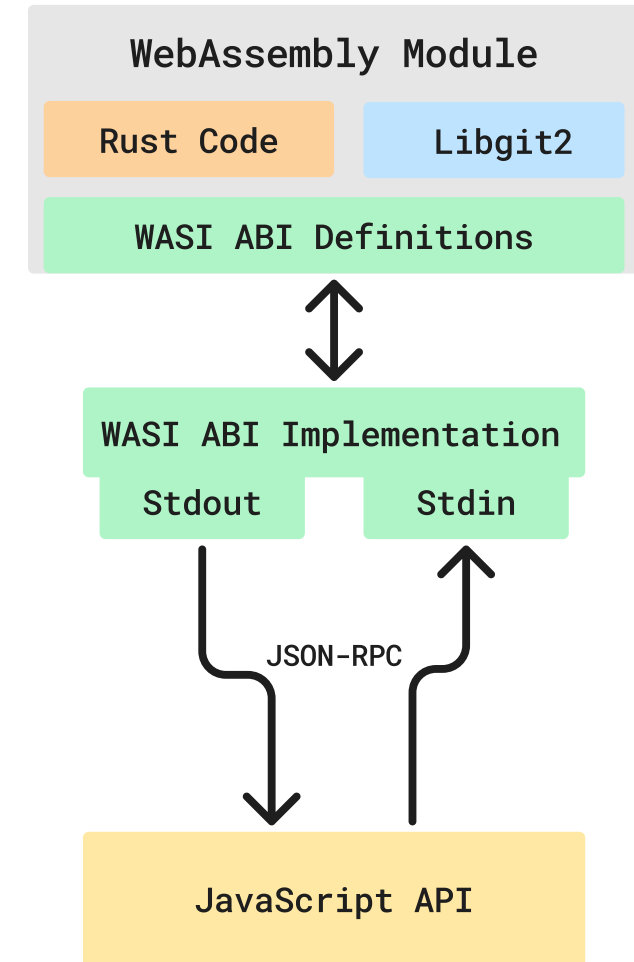
1. Zakai, Alon; <https://kripken.github.io/blog/wasm/2019/07/16/asyncify.html>  
 2. Binaryen Asyncify; <https://github.com/WebAssembly/binaryen/blob/main/src/passes/Asyncify.cpp>

# JavaScript to Rust Command Interface

- JSON-RPC
- Use of FD stdin / stdout.
- Async wait for next job.

```
{  
  jsonrpc: "2.0",  
  id: 5,  
  priority: 1,  
  method: "get_blame",  
  params: {  
    path: "./package.json",  
    rev: "v2",  
    sinceRev: "v1",  
  },  
};
```

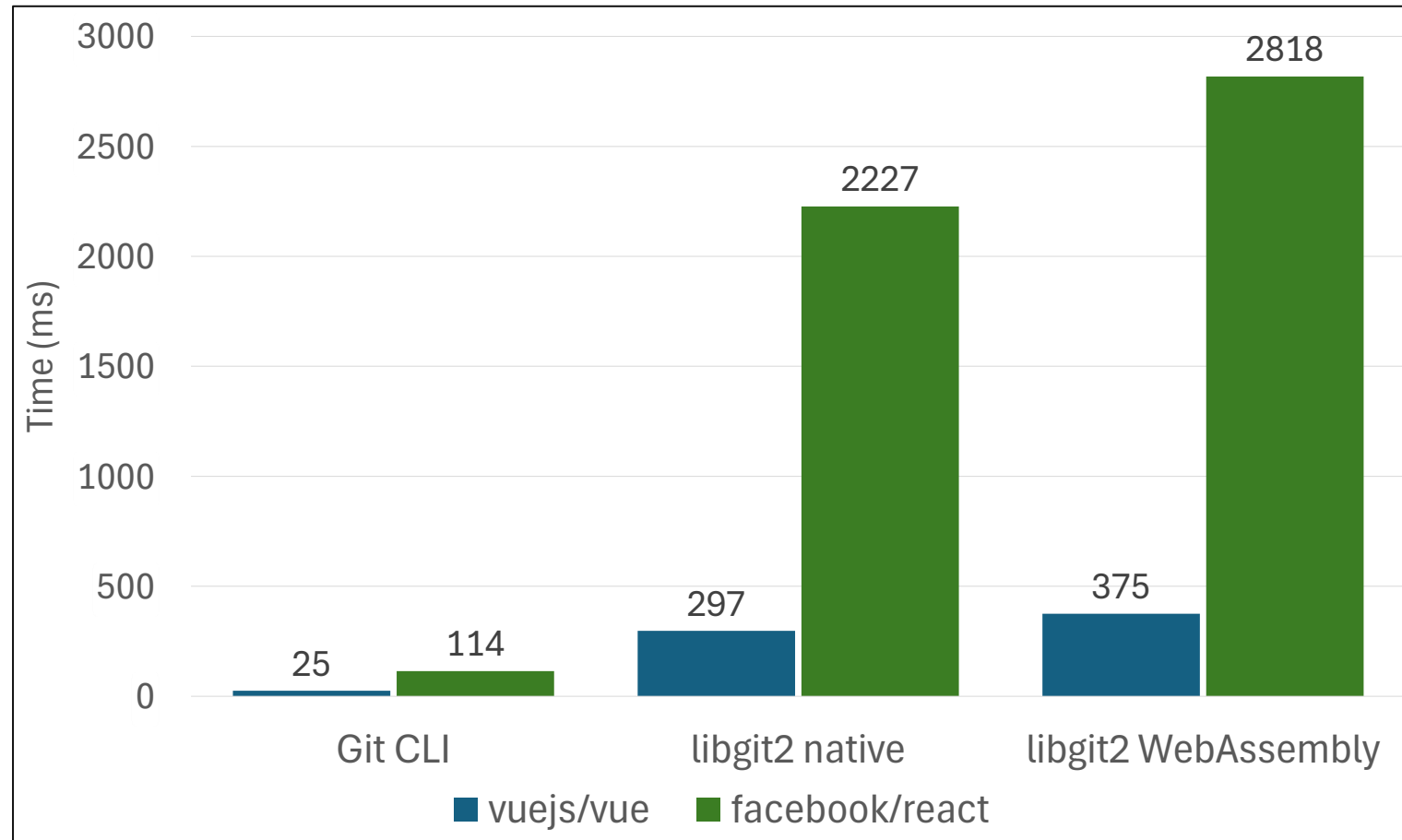
JSON-RPC Request used within Gizual.



Overview of JSON-RPC Usage  
[Image created by the author of this presentation]



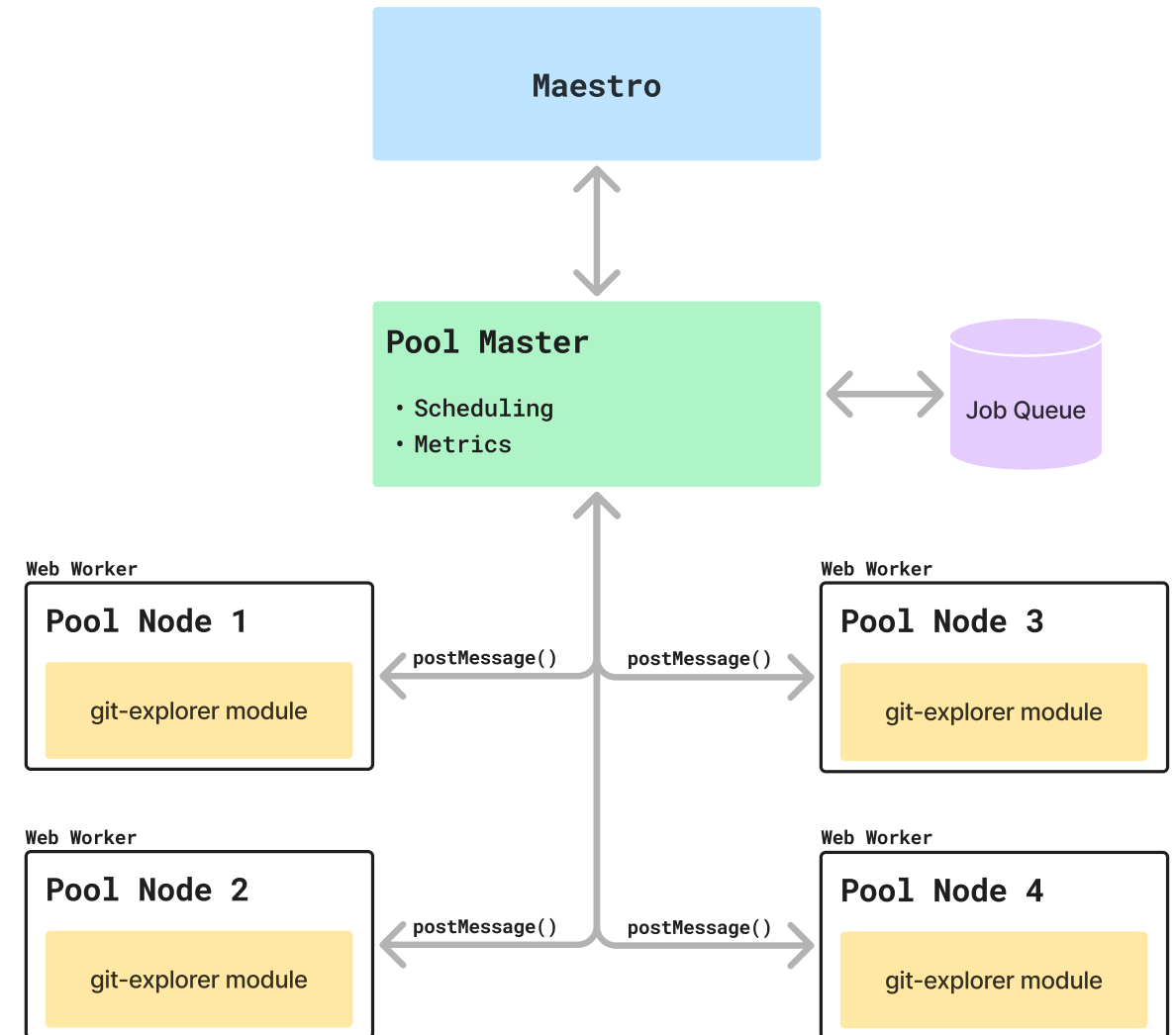
# Performance



Comparison of blame performance; Blame was calculated for the single file package.json in both repositories on MacBook Pro 2023, M3 Max, 48 GB RAM. [Chart created by the author of this presentation]

# Multi-Threading

- Pools of Web Workers for:
  - Rendering.
  - Data Processing.
- Prioritised Job Queue.
- Interval-based scheduling.



Pools of Web Workers  
[Image created by the author of this presentation]

# Showcase / Demo

# Limitations

- Safari desktop support<sup>1</sup>
- More efficient memory management.
- Support even very large repositories:

| Repository   | Size       | .git/ Size | First Commit | # Commits | Desktop | Mobile |
|--------------|------------|------------|--------------|-----------|---------|--------|
| Vue 2        | small      | 35 MB      | 10 Apr 2016  | 6,694     | ✓       | ✓      |
| React        | medium     | 657 MB     | 29 May 2013  | 25,873    | ✓       | ⚠      |
| VS Code      | large      | 1,025 MB   | 13 Nov 2015  | 134,419   | ✓       | ⚠      |
| Linux Kernel | very large | 5,836 MB   | 16 Apr 2005  | 1,310,317 | ?       | ?      |

1. Safari – Incomplete OPFS Implementation; [https://bugs.webkit.org/show\\_bug.cgi?id=254726](https://bugs.webkit.org/show_bug.cgi?id=254726)

# Thank You!

[gizual.com](http://gizual.com)

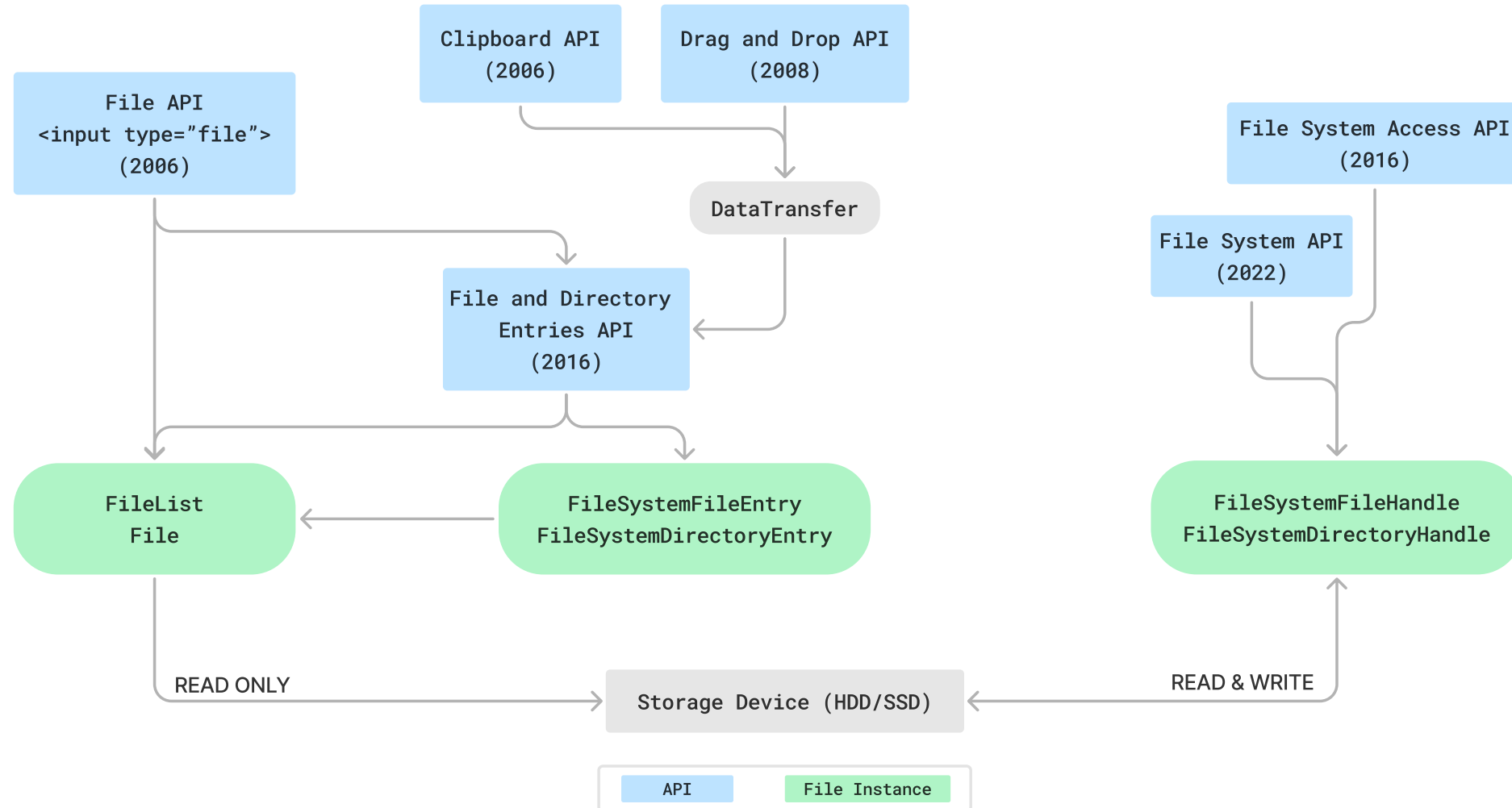


# Future Work

- Use WASI version 0.2 (preview2).
- Use JS promise integration in WebAssembly<sup>1</sup> (when available).
- Enhance performance of git blame (e.g. gitoxide).
- Improve file I/O caching / use SharedArrayBuffer.
- Optimise size of Web Worker Pools.
- Harvest more data than just blame information.

1. JavaScript-Promise Integration Proposal; <https://github.com/WebAssembly/js-promise-integration/blob/main/proposals/js-promise-integration/Overview.md>

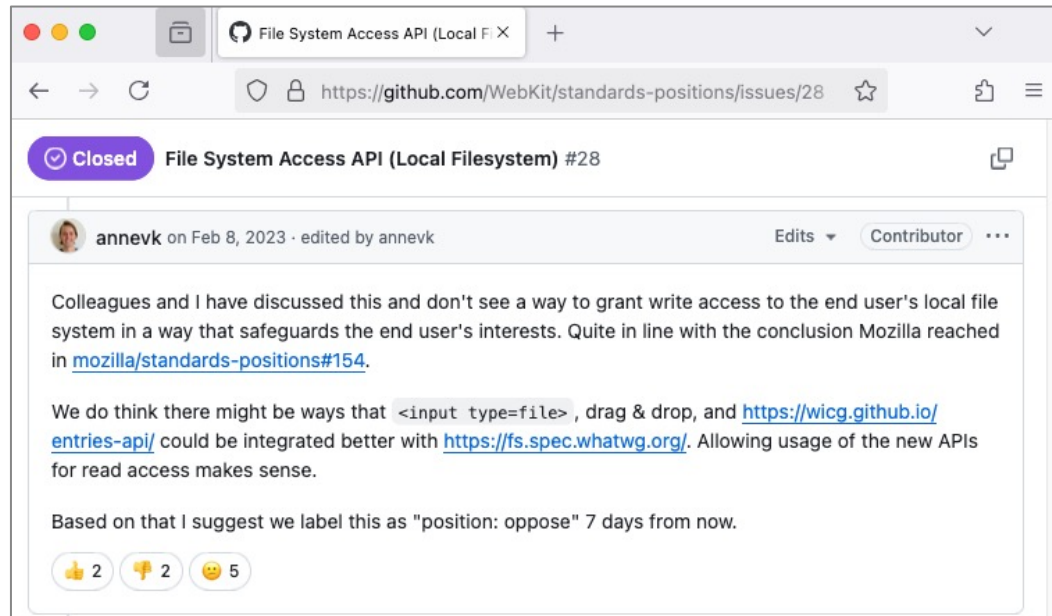
# File I/O within the Browser



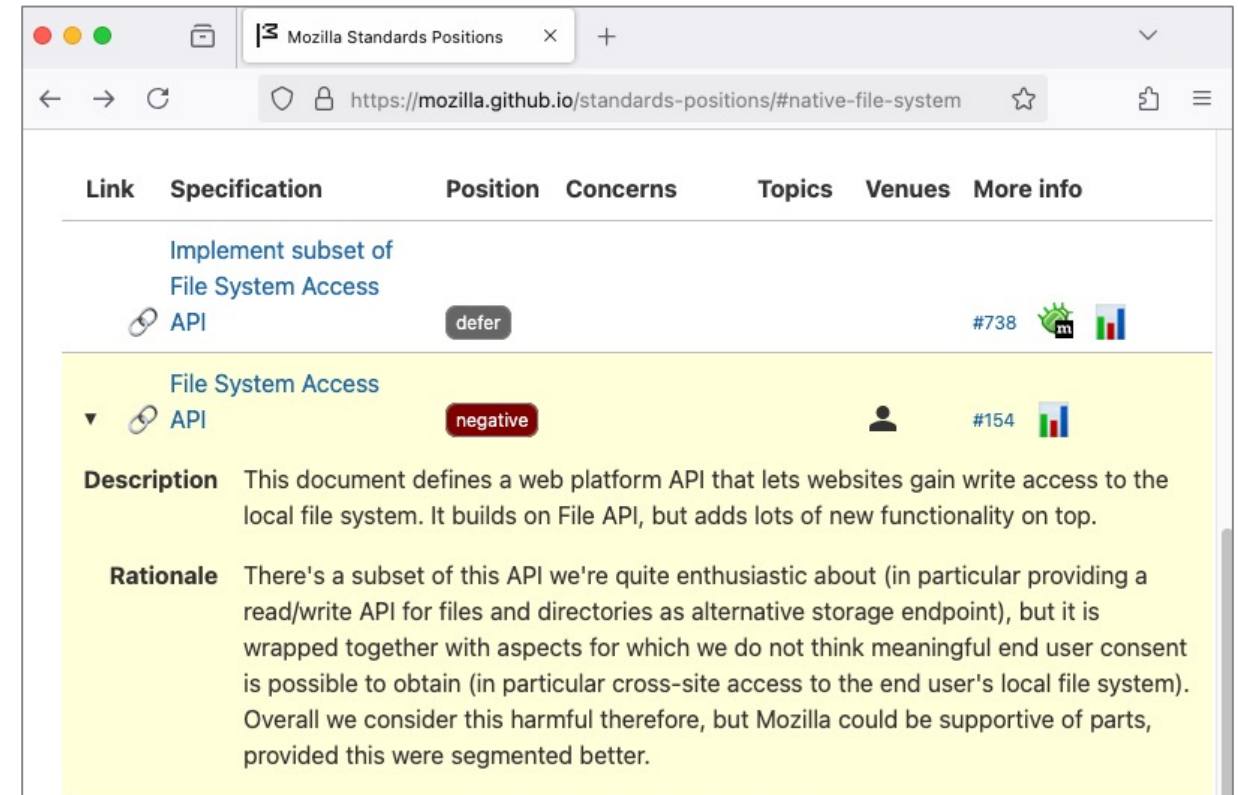
Overview of Browser File APIs  
[Image created by the author of this presentation]



# File System Access API – State in other Browsers



Position of WebKit on File System Access API<sup>1</sup>  
[Screenshot created by the author of this presentation]



Position of Firefox on File System Access API<sup>2</sup>  
[Screenshot created by the author of this presentation]

1. Github discussion about File System Access API in WebKit; <https://github.com/WebKit/standards-positions/issues/28>
2. Mozilla Standards Positions – File System Access API; <https://mozilla.github.io/standards-positions/#native-file-system>

# File API / File Input Element

- Designed for single files.
- Lags if many (1000+) files are selected.

```
5 <input type="file" webkitdirectory />
6 <script>
7   const picker = document.querySelector('input');
8   picker.addEventListener('change', (e) => {
9     for (let file of picker.files) {
10      console.log(file.webkitRelativePath);
11      // 'repo/README.md'
12      // 'repo/.git/config'
13      // 'repo/.git/HEAD'
14      // 'repo/.git/objects/22/ee7b7ca19c25..'
15      // and many more ...
16    }
17  });
18 </script>
```

Simple Code Example of File Input Element

1. UDN web docs; HTMLInputElement.webkitdirectory; <https://udn.realityripple.com/docs/Web/API/HTMLInputElement/webkitdirectory>
2. Mozilla Documentation – File Input Element; <https://developer.mozilla.org/en-US/docs/Web/HTML/Element/input/file>

## ⚠ Non-standard

This feature is non-standard and is not on a standards track. Do not use it on production sites facing the Web: it will not work for every user. There may also be large incompatibilities between implementations and the behavior may change in the future.

Warning about *webkitdirectory* attribute

[Screenshot created by the author of this presentation from UDN web docs<sup>1</sup>]

## webkitdirectory

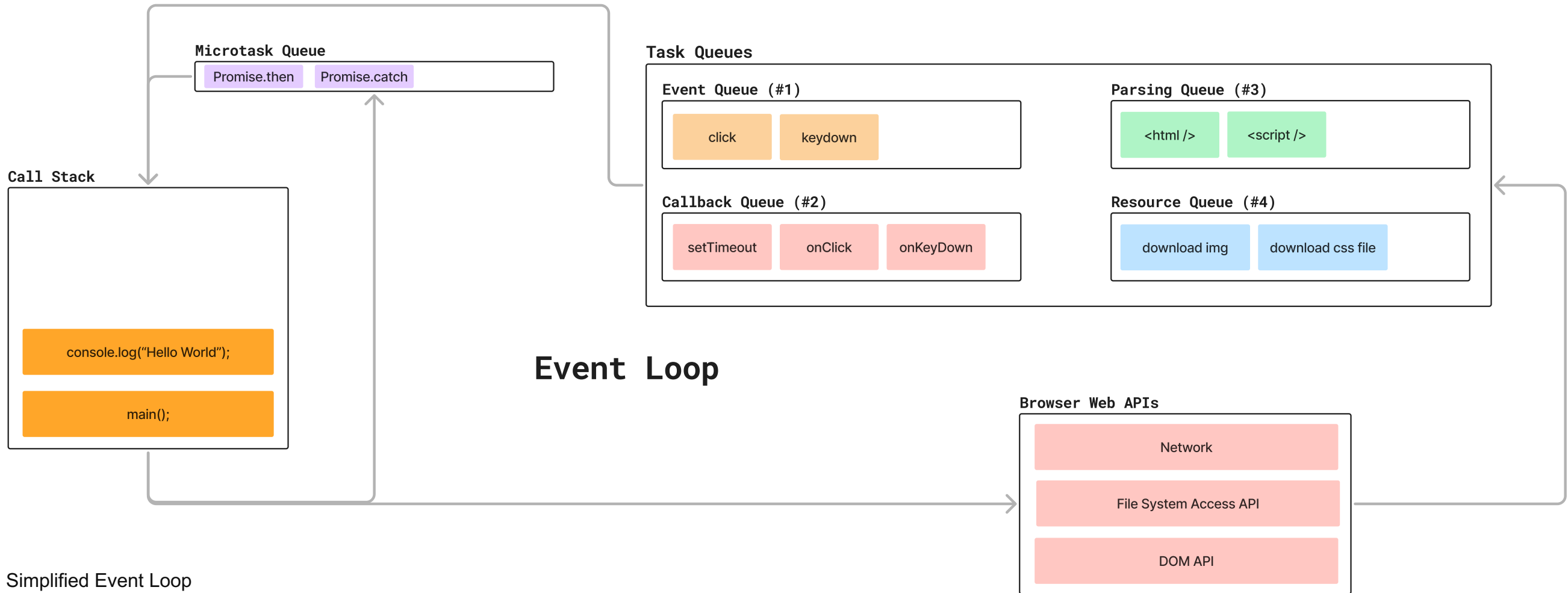
The Boolean `webkitdirectory` attribute, if present, indicates that only directories should be available to be selected by the user in the file picker interface. See [HTMLInputElement.webkitdirectory](#) for additional details and examples.

Though originally implemented only for WebKit-based browsers, `webkitdirectory` is also usable in Microsoft Edge as well as Firefox 50 and later. However, even though it has relatively broad support, it is **still not standard and should not be used unless you have no alternative.**

Documentation of *webkitdirectory* attribute

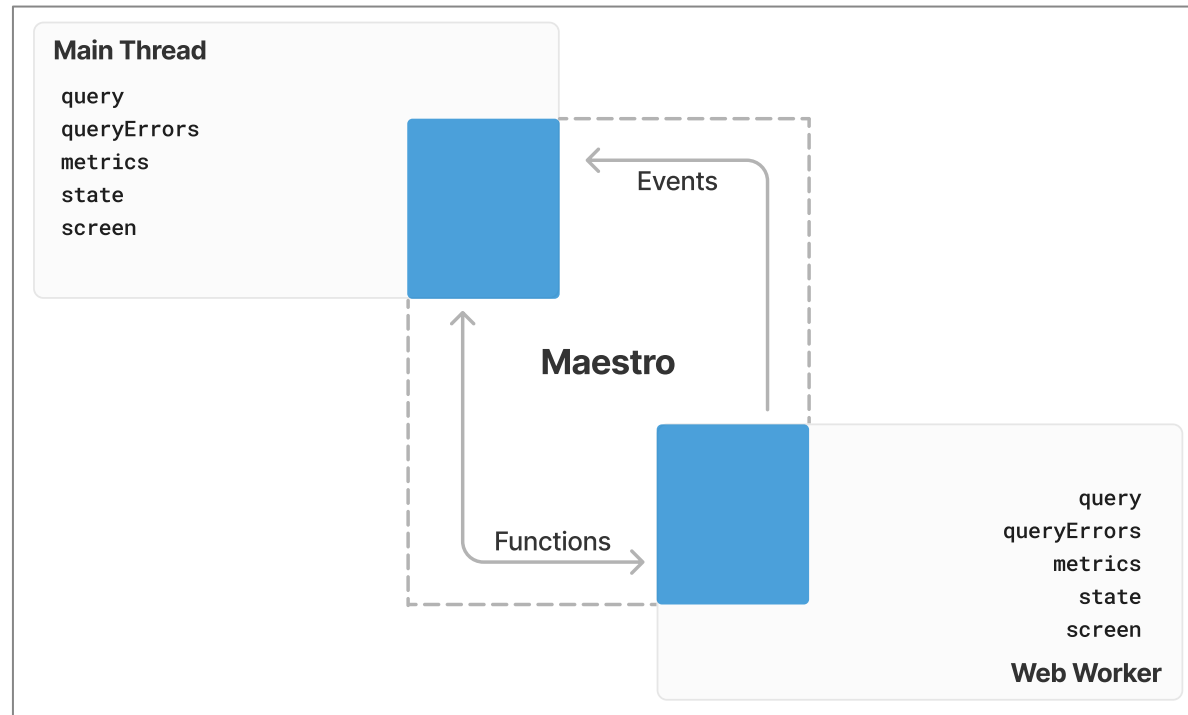
[Screenshot created by the author of this presentation from developer.mozilla.org<sup>2</sup>]

# Browser Event Loop



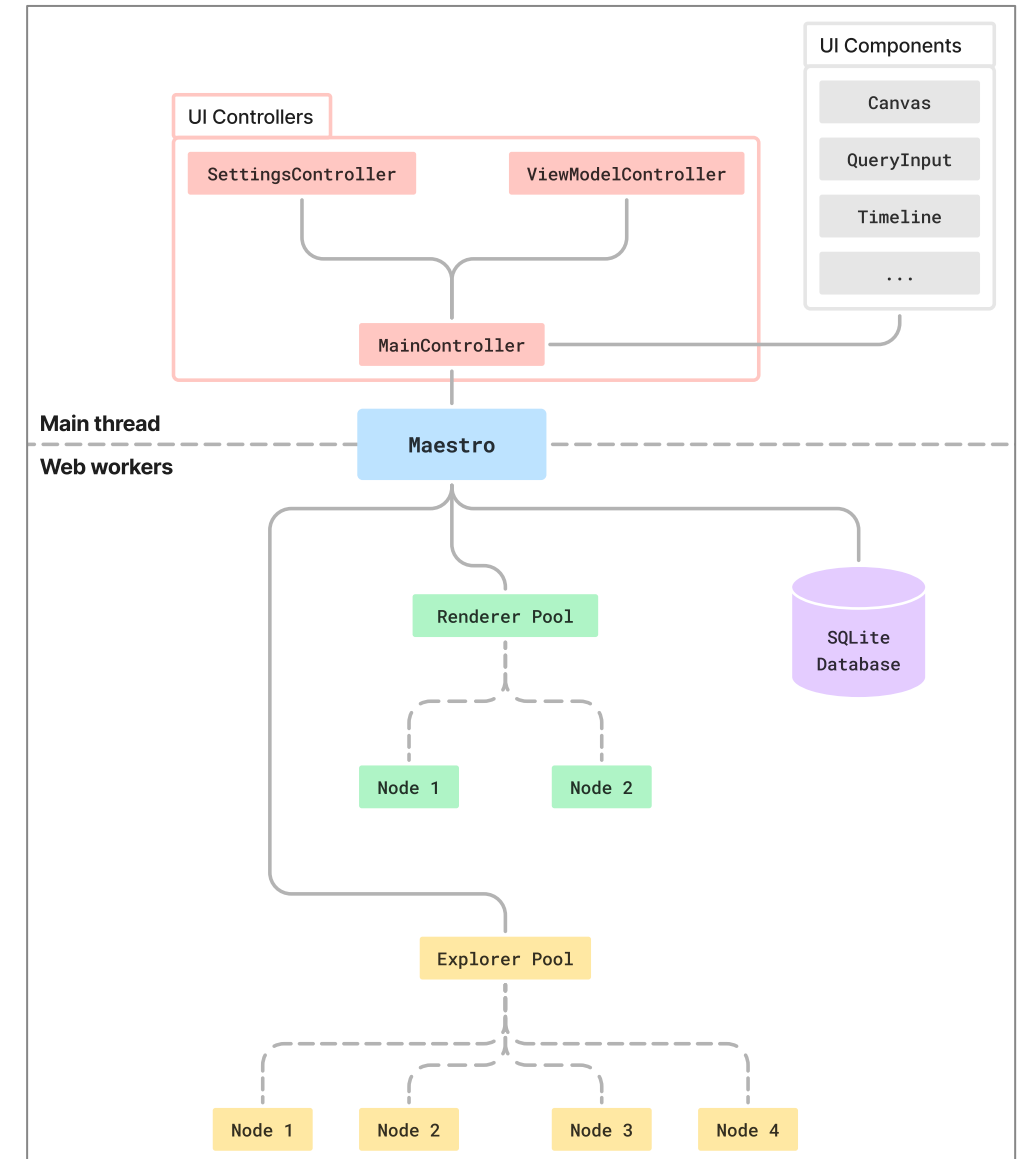
Simplified Event Loop  
[Image created by the author of this presentation]

# Architecture – Maestro



Maestro Controller

[Image jointly created by the author of this presentation and Andreas Steinkellner<sup>1</sup>]



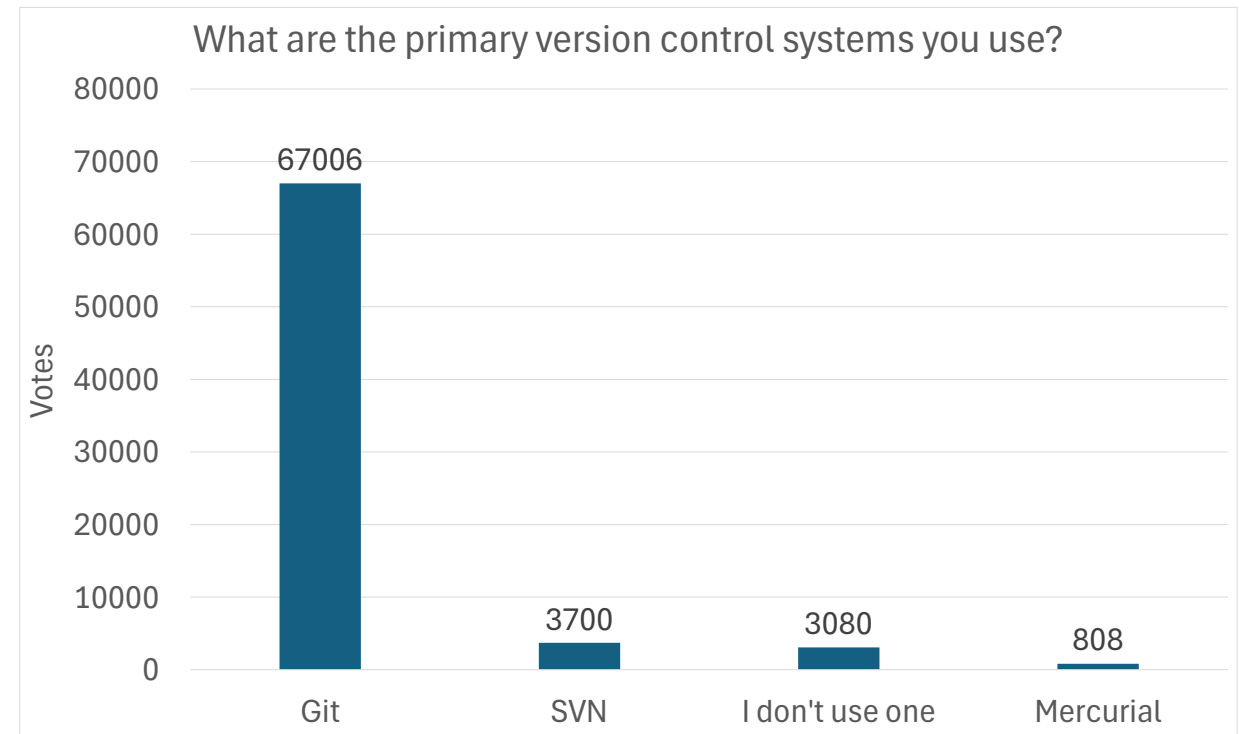
Gizual Architecture

[Image jointly created by the author of this presentation and Andreas Steinkellner<sup>1</sup>]

1. *Gizual User Interface: Browser-Based Visualisation for Git Repositories*; Andreas Steinkellner; Master's Thesis; Graz University of Technology, Austria; 09 Dec 2024 <https://ftp.isds.tugraz.at/pub/theses/asteinkellner-2024-msc.pdf>

# Source-Code Version Control Systems

- Team collaboration.
- History of changes.
- Branching and merging for parallel development.
- Traceability of the author.

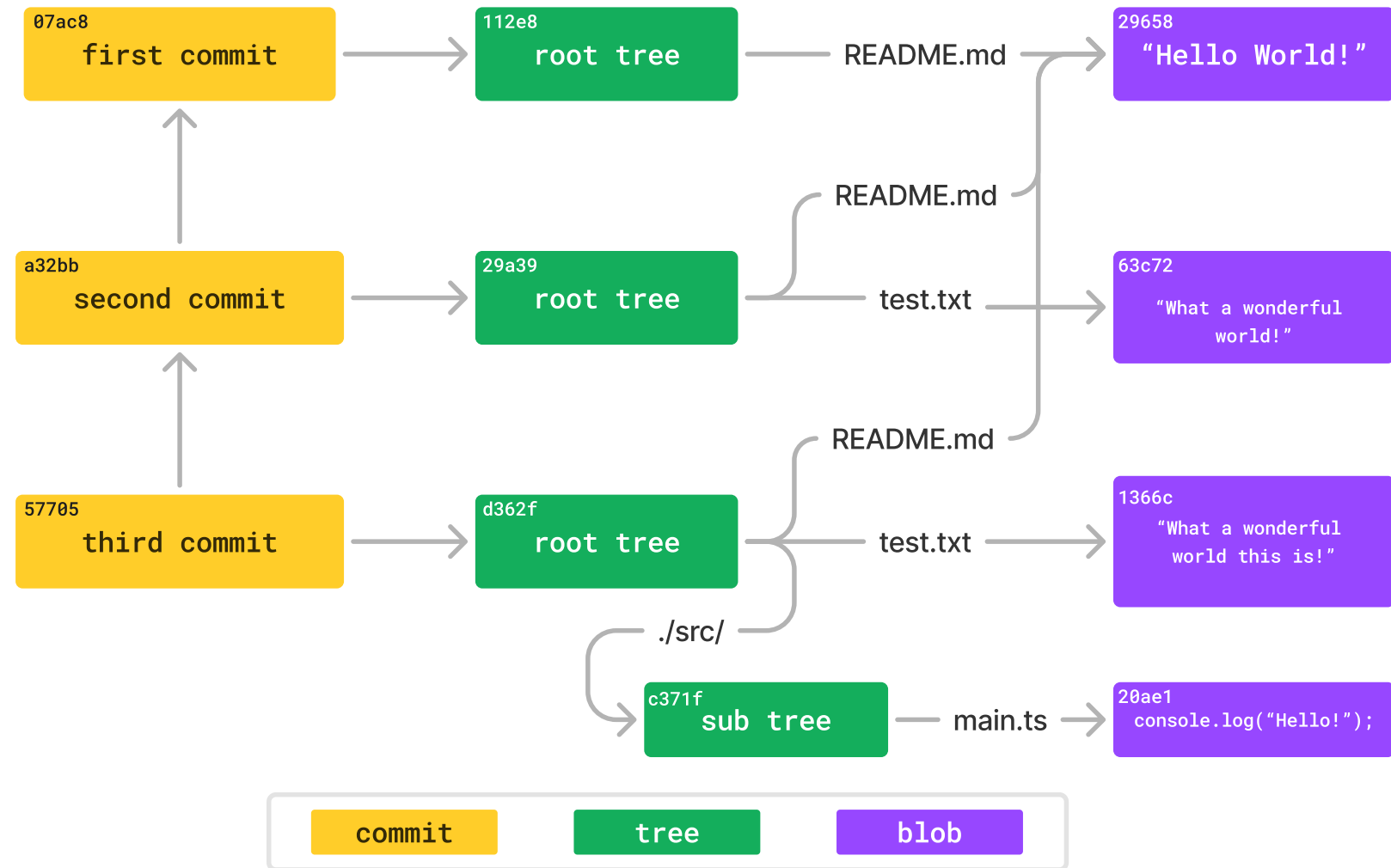


Survey results for the question "What are the primary version control systems you use?" from the Stack Overflow Developer Survey 2022. [based on Data of the Public 2022 Stack Overflow Developer Survey Results, licensed under the Open Database License (ODbL)]<sup>1</sup>

1. Stack Overflow Developer Survey 2022  
<https://survey.stackoverflow.co/2022/>

# Git Internals

- Directed Acyclic Graph
- Node: Commits
- Edges: Ref to parent(s)



Git Internals: Overview of Structure  
[Image created by the author of this presentation]